

A map for Grandad

Fiction | 6 questions

Name: _____ Date: _____

Read once for the main idea. Look back at the passage while answering. Find words that support each answer.

Grandad had never visited Nia's allotment plot. "Turn left after the gate," Nia told him on the phone. "Then right by the blue shed."

"Which gate?" he asked. Nia paused. There were three entrances, and she always used the one beside the playground.

That evening, she drew a map. First she marked the playground gate. Then she added the blue shed, the water tap and the tall apple tree beside her plot. She drew arrows along the path and labelled each landmark.

On Saturday, Grandad arrived carrying a small fork. "Your map brought me straight here," he said.

Nia showed him a blank patch of soil. Together they planted peas in two rows. Before he left, Grandad pointed at the map. "Could you add the bus stop? I'll come by bus next time."

Nia drew a new square at the edge of the page and connected it to the gate. The map had helped once, but one extra detail would make the next visit easier.

Questions

Choose one answer for each question. You can refer to the passage. The answer notes start on a separate page.

1. Which entrance did Nia usually use?

- A. The gate beside the bus stop
- B. The gate beside the playground
- C. The gate behind the apple tree
- D. The gate inside the blue shed

2. What did Nia and Grandad plant?

- A. Peas
- B. Blue flowers
- C. Apples
- D. Potatoes

3. What is a “landmark” here?

- A. A line of planted seeds
- B. A mark left by a shoe
- C. A tool for turning soil
- D. A feature that helps someone recognise a place

4. Why did Nia decide to draw a map?

- A. Her spoken directions had left something unclear
- B. Grandad could not use a phone
- C. She wanted to change the entrances
- D. The blue shed had disappeared

5. Why did Grandad ask her to add the bus stop?

- A. He wanted to move the allotment
- B. He planned to travel a different way next time
- C. He had lost the fork there
- D. He wanted to avoid the gate

6. What does the ending show about useful instructions?

- A. They can be improved to meet a reader's needs
- B. They only work once
- C. They must never include pictures
- D. They should mention every object nearby

Answers and explanations

Try the questions before reading these notes. A practice score is not an exam grade.

1. B. The gate beside the playground

The passage names the playground gate as her usual entrance.

2. A. Peas

They planted peas in two rows.

3. D. A feature that helps someone recognise a place

The shed, tap and tree are recognisable features used to guide Grandad.

4. A. Her spoken directions had left something unclear

Grandad's question shows that "the gate" was unclear because there were three entrances.

5. B. He planned to travel a different way next time

He says he will come by bus on his next visit.

6. A. They can be improved to meet a reader's needs

Adding the bus stop makes the map more useful for Grandad's next journey.

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